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San Francisco | April 20-24 | Moscone Center

SESSION ID: MBS-R01

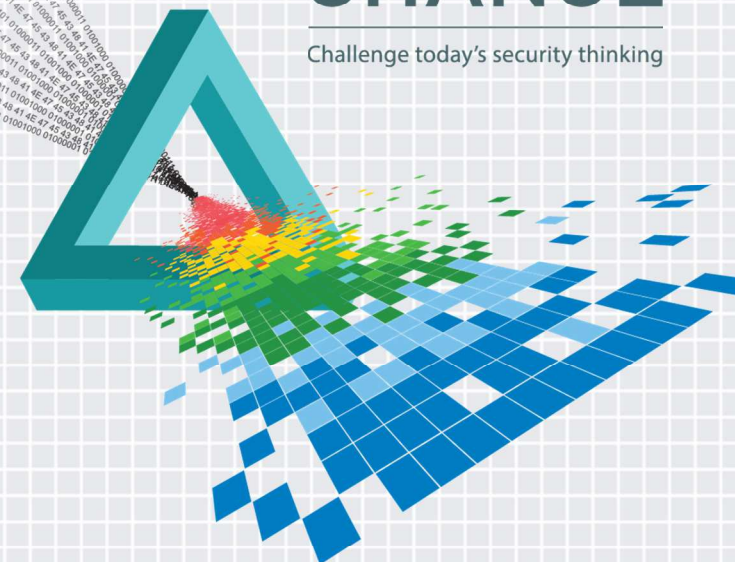
Code Signing – Hashed Out

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CHANGE

Challenge today's security thinking



Code Signing in Apple's OSes

- ◆ Apple has introduced code signing as far back as OS X 10.5
 - ◆ Along with another major feature – then seatbelt, now sandbox
- ◆ Other OSes use signatures too, but Apple's use is more advanced:
 - ◆ Provides the fulcrum for all system security measures
 - ◆ In OS X, creeping in as of 10.8 (via GateKeeper) and Mac App Store
 - ◆ In iOS, Mandatory as of day one*

* Proverbially. As in, around when apps started being available with app store. So maybe iOS 2.x or 3.x. But let's not be nitpicky.

Motivation for Code Signing

- ◆ Obvious motivation: Authenticate software origin
 - ◆ Greatly mitigates any potential for malware as Apple vets its Devs
- ◆ Secondary motivation: Security profiles embedded in signature
 - ◆ OS X and iOS declarative security – entitlements – part of signature
- ◆ Unexpected bonus: Hegemony over software distribution
 - ◆ Only code signature allowed in iOS is Apple's.
 - ◆ OS X still allows any signature (or even unsigned code). For how long?



Battle Plan

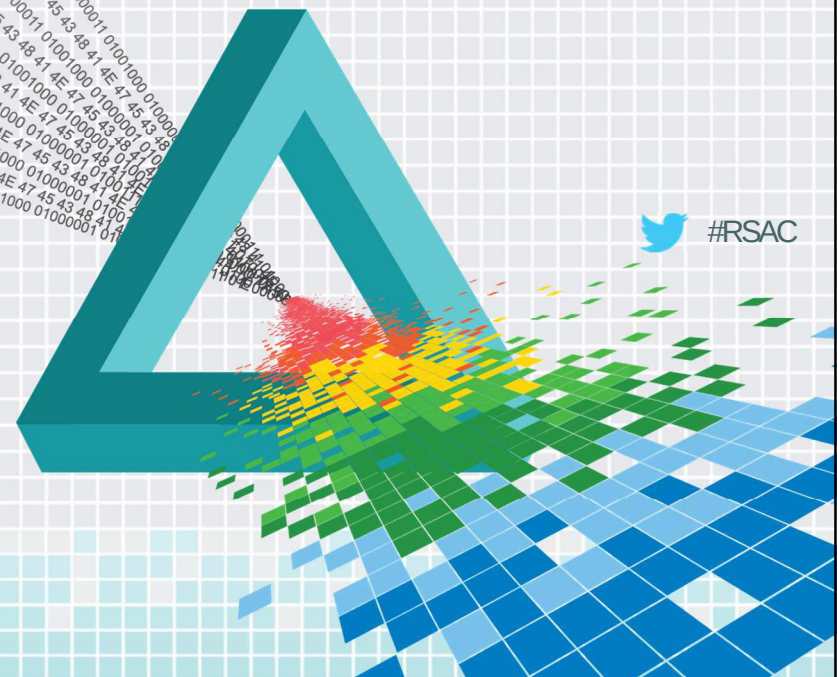
- ◆ Document technical specification of signature
 - ◆ Quick refresher on the Mach-O binary format a prerequisite
- ◆ Explain Enforcement mechanisms (in iOS)
 - ◆ Come Face-to-Face with the adversary - AppleMobileFileIntegrity
- ◆ Examine bypass techniques up to and including iOS 8.1.2



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Refresher: Mach-O binaries



Mach-O and Code Signatures

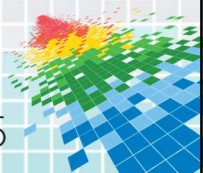
- ◆ Apple uses Mach-O as its binary format
 - ◆ Old binfmt tracing back to its NeXTSTEP origins
 - ◆ Many modifications introduced throughout OS X 10.x and iOS
 - ◆ No longer compatible with GNU HURD Mach-O
 - ◆ Never was and/or will be in any way compatible with ELF



Mach-O Cheat Sheet

- ◆ For those familiar with ELF parlance:

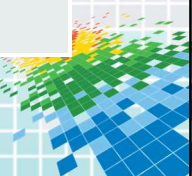
Mach-O...	Is ELF's..
Segment	Section
Section	N/A
/usr/lib/dyld	/usr/bin/ld
dylib (dynamic library)	so (Shared object)



Mach-O and Code Signatures

- ◆ Mach-O header consists of `ncmds` “Load commands”:

Load command	Defines
<code>LC_SEGMENT[_64]</code>	Memory regions with same r/w/x protection. Further contains sections. fileaddr [+ filesize] mapped to vmaddr [+vmsize]
<code>LC_DYLD_INFO[_ONLY]</code>	Map of LINKEDIT for dynamic linker (DYLD)
<code>LC_[DY]SYMTAB</code>	Symbol tables
<code>LC_LOAD_DYLINKER</code>	Which dynamic linker to use (<code>/usr/lib/dyld</code>)
<code>LC_MAIN</code> (pre 10.8:UNIXTHREAD)	Entry point of executable
<code>LC_LOAD_DYLIB</code>	Dynamic library dependencies



Mach-O and Code Signatures

◆ Simple example: (/bin/ls from an ARMv8 iOS8)

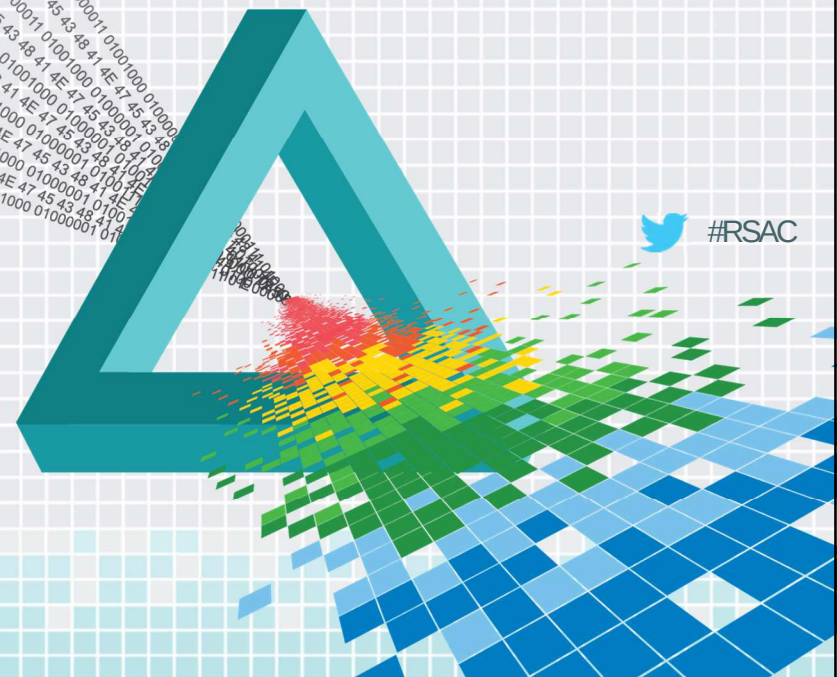
```
Phontifex:/root #jtool -l -v /bin/ls
```

LC 00: LC_SEGMENT_64	Mem: 0x00000000-0x100000000	File: Not Mapped	---/--- __PAGEZERO
LC 01: LC_SEGMENT_64	Mem: 0x100000000-0x100008000	File: 0x0-0x8000	r-x/r-x __TEXT
Mem: 0x100003cc8-0x100007288	File: 0x00003cc8-0x00007288	__TEXT.__text	(Normal)
Mem: 0x100007288-0x10000760c	File: 0x00007288-0x0000760c	__TEXT.__stubs	(Symbol stubs)
Mem: 0x10000760c-0x1000079a8	File: 0x0000760c-0x000079a8	__TEXT.__stub_helper	(Normal)
Mem: 0x1000079a8-0x100007b68	File: 0x000079a8-0x00007b68	__TEXT.__const	
Mem: 0x100007b68-0x100007fb7	File: 0x00007b68-0x00007fb7	__TEXT.__cstring	(C-String Literals)
Mem: 0x100007fb8-0x100008000	File: 0x00007fb8-0x00008000	__TEXT.__unwind_info	
LC 02: LC_SEGMENT_64	Mem: 0x100008000-0x10000c000	File: 0x8000-0xc000	rw-/rw- __DATA
Mem: 0x100008000-0x100008038	File: 0x00008000-0x00008038	__DATA.__got	(Non-Lazy Symbol Ptrs)
Mem: 0x100008038-0x100008290	File: 0x00008038-0x00008290	__DATA.__la_symbol_ptr	(Lazy Symbol Ptrs)
Mem: 0x100008290-0x1000084b8	File: 0x00008290-0x000084b8	__DATA.__const	
Mem: 0x1000084c0-0x1000084f0	File: 0x000084c0-0x000084f0	__DATA.__data	
Mem: 0x1000084f0-0x1000085a8	Not mapped to file	__DATA.__bss	(Zero Fill)
Mem: 0x1000085a8-0x100008634	Not mapped to file	__DATA.__common	(Zero Fill)
LC 03: LC_SEGMENT_64	Mem: 0x10000c000-0x10000e000	File: 0xc000-0xd2f0	r--/r-- __LINKEDIT
...			
LC 17: LC_DYLIB_CODE_SIGN_DRS	offset: 50656, Size: 40 (0xc5e0-0xc608)		
Library Dependency blob (36 bytes)	Internal: 3000000		
LC 18: LC_CODE_SIGNATURE	offset: 53552, Size: 448 (0xd130-0xd2f0)		

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Code Signature Format



LC_CODE_SIGNATURE

- ◆ LC_CODE_SIGNATURE format is largely undocumented
 - ◆ That is, unless you go to the source: Security/libsecurity_codesigning
 - ◆ Enforcement (on OS X and XNU core) partially open source
- ◆ Apple provides two tools:
 - ◆ codesign(1): Generates, validates, and partially dumps signatures
 - ◆ codesign_allocate(1): Reserves space for load command in header
- ◆ Free, advanced tool: Jtool (<http://NewOSXBook.com/files/jtool.tar>)
 - ◆ otool(1) clone with many more options, esp. relevant to code signing



LC_CODE_SIGNATURE

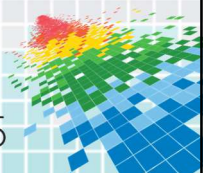
- ◆ LC_CODE_SIGNATURE command points to a code signature “blob”
- ◆ Key component of blob is the “Code Directory”
 - ◆ Version: 20100*
 - ◆ Flags: none, or “adhoc”
 - ◆ Identifier: reverse DNS notation unique ID
 - ◆ CDHash: SHA-1 or other “mega-hash” of code slots
- ◆ Code signature can also be “detached”, i.e. separate from binary

* - Xnu 2782 sources show 20200 as well, including modifications to support team IDs

Code Slots

- ◆ File pages are individually hashed into “slots”, at indices 0+
- ◆ Ancillary data also hashed into “special slots”, at negative indices:

Index	Contains
-1	Bound Info.plist (Manifest)
-2	Internal requirements
-3	Resource Directory (_CodeResources)
-4	Application Specific (largely unused)
-5	Entitlements (bound in code signature)



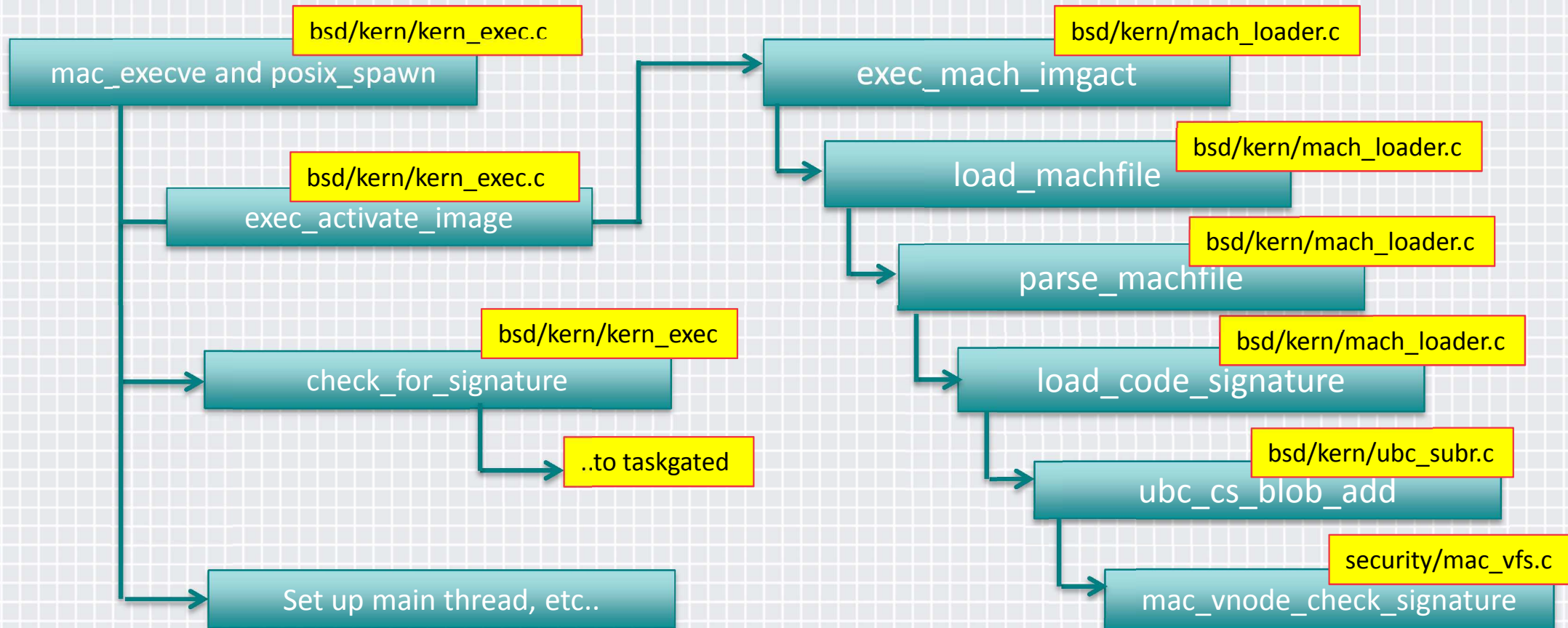
Code Signature Format (OS X)

```
morpheus@Boreas (~)$ jtool --sig -v /bin/ls
Blob at offset: 29232 (5488 bytes) is an embedded signature of 4549 bytes, and 3 blobs
  Blob 0: Type: 0 @36: Code Directory (261 bytes)
    Version:      20100
    Flags:        none (0x0)
    Identifier:    com.apple.ls
    CDHash:       e8e766ea872cf682d5a5da3176f57ed140dfa75f
    # of Hashes:  8 code + 2 special
    Hashes @101 size: 20 Type: SHA-1
      Requirements blob:      34a9b54a874a8a0992f450a4d9a13f6bf3ee9edf (OK)
      Bound Info.plist: Not Bound
      Slot 0 (File page @0x0000): 75e0c5f20a84694cde3247b56ee1103a931d286a (OK)
      Slot 1 (File page @0x1000): ad20db05d1744ea7746baabb4da1d516ff91ae30 (OK)
      Slot 2 (File page @0x2000): f74b63f857ba9a44172352a146f8c213ea55afc9 (OK)
      Slot 3 (File page @0x3000): 532f0362c18af792becd2447aad5fef07a05109f (OK)
      Slot 4 (File page @0x4000): 234b0c4fc286483a73eed2aff135ea1696ad5371 (OK)
      Slot 5 (File page @0x5000): 1de73e5f3b2587afd89ce3d14c90f6e40f0eb173 (OK)
      Slot 6 (File page @0x6000): b0c138b5d7dffc104edb223cb4494759fb447898 (OK)
      Slot 7 (File page @0x7000): 6300feb2aa97d8956596264a64f047cad3c2f638 (OK)
  Blob 1: Type: 2 @297: Requirement Set (180 bytes) with 2 requirements:
    0: Designated Requirement (@28): Ident("com.apple.ls") AND Apple Anchor
    1: Library Requirement (@68): Ident("com.apple.libutil1") AND Apple Anchor OR
      Ident("libcurses.5") AND Apple Anchor OR
      Ident("libSystem.B") AND Apple Anchor
  Blob 2: Type: 10000 @477: Blob wrapper (4072 bytes) (0x10000 is CMS (RFC3852) signature)
```

Code Signature Format (iOS)

```
Phontifex:/ root# jtool -v --sig /bin/ls
Blob at offset: 53552 (448 bytes) is an embedded signature of 437 bytes, and 3 blobs
  Blob 0: Type: 0 @36: Code Directory (381 bytes)
    Version:      20100
    Flags:        adhoc (0x2)
    Identifier:    com.apple.ls
    CDHash:       bb98100b1aea8bc76f0384094542b6a1c802e742
    # of Hashes:  14 code + 2 special
    Hashes @101 size: 20 Type: SHA-1
      Requirements blob:      3a75f6db058529148e14dd7ea1b4729cc09ec973 (OK)
      Bound Info.plist:      Not Bound
      Slot 0 (File page @0x0000): 4ea36bd97bfe568c38bee510bcaf3b5b4baafa99 (OK)
      Slot 1 (File page @0x1000): 1ceaf73df40e531df3bfb26b4fb7cd95fb7bff1d (OK)
      Slot 2 (File page @0x2000): 1ceaf73df40e531df3bfb26b4fb7cd95fb7bff1d (OK)
      Slot 3 (File page @0x3000): f0b6158041cb2df9f9269d1490af9dbe7850d5f1 (OK)
      Slot 4 (File page @0x4000): 89dd50a17ad26ecd5290b0588027d87a8159855a (OK)
      Slot 5 (File page @0x5000): 8f402084bddce6a837e9e0297a3590d8e2554dcc (OK)
      Slot 6 (File page @0x6000): 9203c7ca528a8f133586e95e94c257786fa808dc (OK)
      ...
      Slot 11 (File page @0xb000): 1ceaf73df40e531df3bfb26b4fb7cd95fb7bff1d (OK)
      Slot 12 (File page @0xc000): fbeff9126c1c8de8079bbc9c30f68d54c295c8fa (OK)
      Slot 13 (File page @0xd000): d8a6e4163274866d4fe943b8887213b18650ecac (OK)
  Blob 1: Type: 2 @417: Empty requirement set
  Blob 2: Type: 10000 @429: Blob wrapper (8 bytes) (0x10000 is CMS (RFC3852) signature)
  Superblob ends @36
```

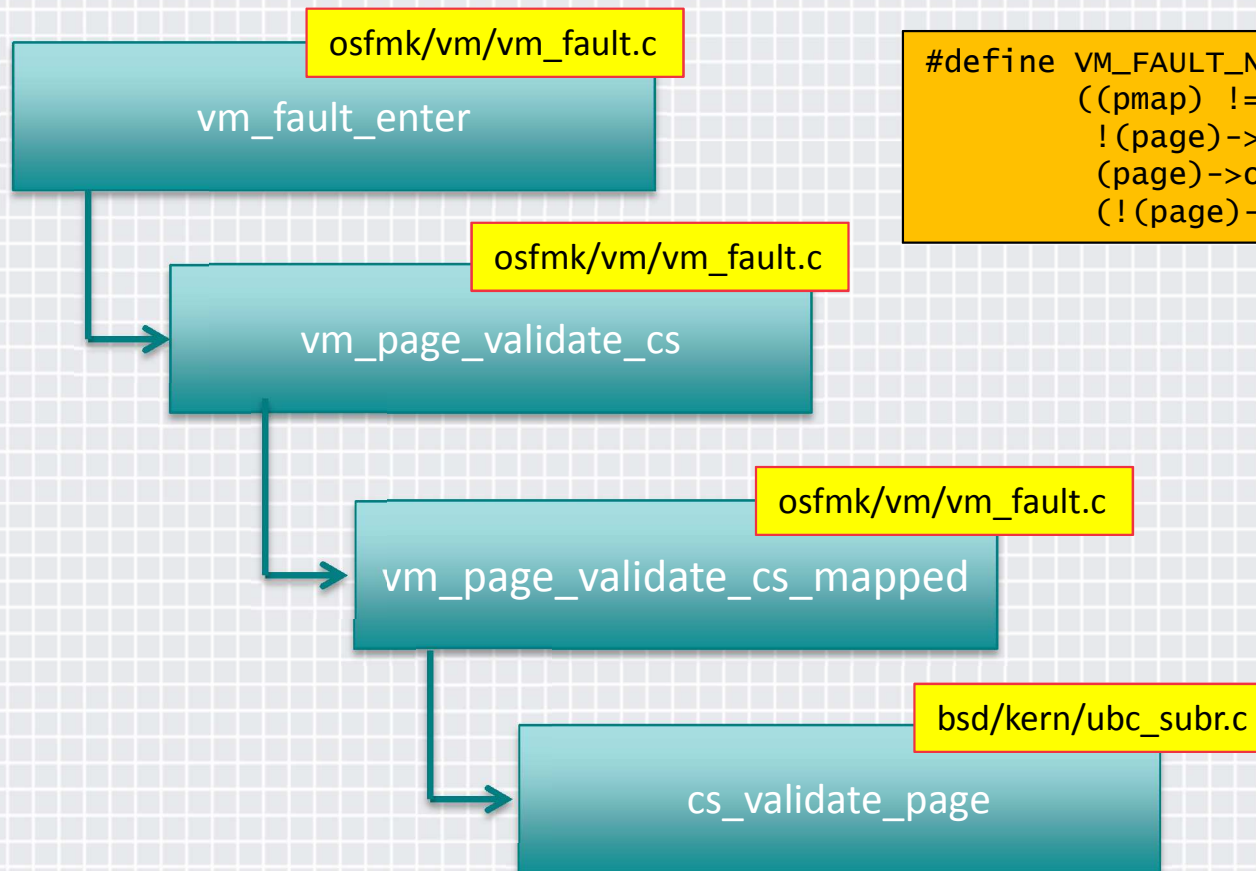
Code Signature validation in XNU: on load



Code directory hash is validated in its entirety – no individual hashes checked yet



Code Signature validation in XNU: page faults



```

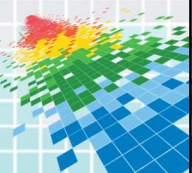
#define VM_FAULT_NEED_CS_VALIDATION(pmap, page) \
    ((pmap) != kernel_pmap /*1*/ && \
     !(page)->cs_tainted /*2*/ && \
     (page)->object->code_signed /*3*/ && \
     (!(page)->cs_validated || (page)->wpmapped /*4*/))
  
```

Individual hashed checked on corresponding page's page fault – if VM_FAULT_NEED_CS_VALIDATION

Code Signature Blob Handling

- ◆ Embedded signature blob (0xfade0cc0) copied to kernel space
 - ◆ Once verified, inaccessible by own process (loaded into UBC)
- ◆ Applications can use undocumented `csops*(#169)` syscall
 - ◆ Used extensively by dyld
 - ◆ Wrapped by `Security.Framework SecTask*` APIs
 - ◆ (primarily used for entitlements blob portion of code signature)
 - ◆ Which is why on jailbroken iOS binaries must be (pseudo)-signed for ent.

* And also `csops_audittoken (#170)`, which functions similarly (both funnel to same internal implementation)



CSOPS (#169)

Flag (CS_OPS_*)	Effect
_STATUS _SETSTATUS	Return or set status of code signing for process
_MARKINVALID	Invalidate sig, possibly killing process on spot (if CS_KILL)
_MARKKILL	Set CS_KILL to Kill process if code signature is invalidated
_CDHASH	Return Code Directory Hash value
_ENTITLEMENTS_BLOB	Retrieve Entitlements
_MARKRESTRICT	(dyld) restrict library loading (like __RESTRICT segment)
_BLOB	Retrieve entire embedded blob (0xfade0cc0)
SIGPUP_INSTALL/DROP	10.9+: Used for CSR codesigning (<i>out of scope of this talk</i>)



LC_DYLIB_CODE_SIGN_DRS

- ◆ LC_DYLIB_CODE_SIGN_DRS added in iOS 5.1 and OS X 10.8
 - ◆ Resulting from a hack by Charlie Miller
 - ◆ Demonstrated arbitrary loading of unsigned dylibs by patching dyld
 - ◆ Specifies Internal Requirements which must be satisfied on loading:
 - ◆ Commonly, logical AND/OR of (foreach library_identifier and anchor apple)
 - ◆ Requirement language supports certificates, entitlements, and much more



iOS: Text is always read-only

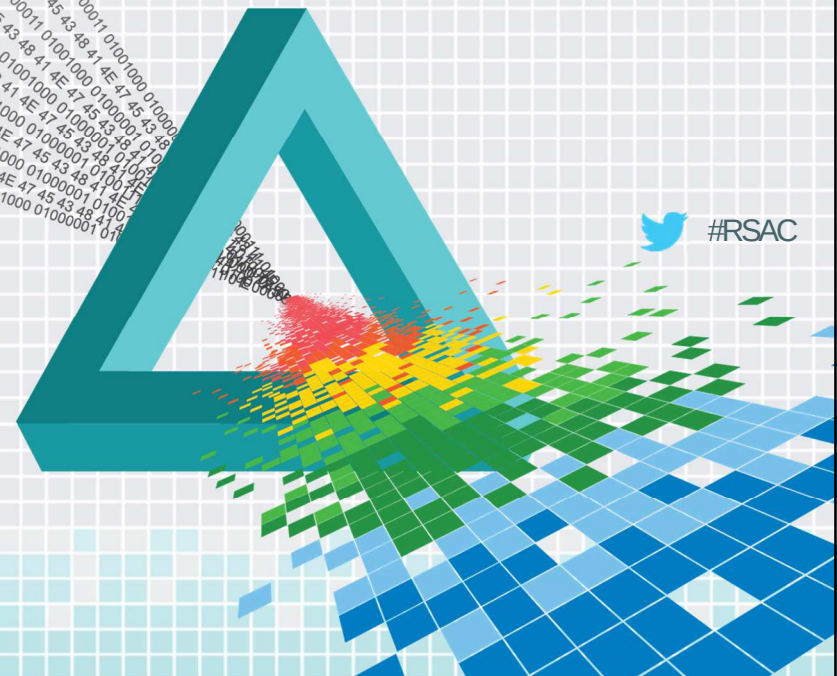
- ◆ In iOS (unlike OS X) `mmap(2)/mprotect(2)` are intentionally “broken”
 - ◆ Setting `+w` is disallowed on a `+x` segment (and vice versa)
- ◆ Apple provides an exception to this rule for JIT generated code
 - ◆ `VM_FLAGS_MAP_JIT` allows `+wx` simultaneously
 - ◆ Code “leaked”* in XNU-1699 (iOS5/OS X 10.7)
- ◆ Exception requires special dynamic-codesigning entitlement
 - ◆ Exception made for MobileSafari (iOS5+) with “nitro” javascript engine

* Code was `#ifdef`'ed as `CONFIG_EMBEDDED`. Apple has consistently (*knowingly*) leaked iOS code up to 1699. Why? Good question.

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Enforcement



Enforcement in OS X*

- ◆ At present, code signing is ***not enforced by default*** on OS X
 - ◆ Gatekeeper does enforce GUI (Finder) launches, but not CLI/APIs
 - ◆ De facto useless since malware can run without LC_CODE_SIGNATURE
- ◆ Can be enforced system-wide via `sysctl`
 - ◆ Warning: incorrect setting will break some Apple binaries as well!

```
root@Zephyr (~)# sysctl vm | grep cs_
vm.cs_force_kill: 1      # set CS_KILL to kill (-9) on invalid page
vm.cs_force_hard: 0      # set CS_HARD to reject invalid page mapping
vm.cs_debug: 0           # diagnostic messages via dmesg(1)
vm.cs_enforcement: 1     # Set Require Enforcement by default (10.9/ios7)
vm.cs_enforcement_panic: 0 # Death before dishonor
...
```

* Greets: Patrick of SynAck – this slide is for you ☺ You missed my presentation, but I attended yours. All malware bases belongs to you!

Substrate: The MAC* framework

- ◆ Apple borrows/inherits the MAC Framework of Trusted BSD
- ◆ XNU is laced with `#if CONFIG_MACF` callouts (true in both iOS/OS X)
- ◆ Policy modules can call `mac_policy_register` to receive callouts
 - ◆ `nm/jtool -S | grep mac_policy_register` on `/System/Library/Extensions`
 - ◆ Can also check `kextstat(8)`, for dependency on `com.apple.kpi.dsep`

```
morpheus@Zephyr (~)$ kextstat | grep "2 1>"
19  2 0xffffffff7f80f9e000 0xd000 0xd000 com.apple.driver.AppleMobileFileIntegrity (1.0.5) <7 6 5 4 3 2 1>
21  0 0xffffffff7f80f9b000 0x2000 0x2000 com.apple.security.TMSafetyNet (8) <7 6 5 4 2 1>
23  1 0xffffffff7f80fb0000 0x17000 0x17000 com.apple.security.sandbox (300.0) <22 19 7 6 5 4 3 2 1>
24  0 0xffffffff7f80fc7000 0x9000 0x9000 com.apple.security.quarantine (3) <23 22 7 6 5 4 2 1>
31  5 0xffffffff7f810ac000 0x76000 0x76000 com.apple.iokit.IOHIDFamily (2.0.0) <14 7 6 5 4 3 2 1>
60  0 0xffffffff7f8279a000 0x5000 0x5000 com.apple.AppleFSCompression.AppleFSCompressionTypeZlib (1.0.0d1)
<6 4 3 2 1>
61  0 0xffffffff7f827a1000 0x3000 0x3000 com.apple.AppleFSCompression.AppleFSCompressionTypeDataless
(1.0.0d1) <7 6 4 3 2 1>
```

* Mandatory Access Control: Linux/Android has similar (though incompatible) functionality in SELinux



Enter: AppleMobileFileIntegrity

- ◆ The AppleMobileFileIntegrity* kernel extension enforces codesigning
 - ◆ Also protects Mach task ports
 - ◆ Provides in-kernel entitlement support
- ◆ Works in cahoots with sandbox.kext
- ◆ Extremely paranoid (literally – panics kernel on unload or on failures)
- ◆ Very chatty (easy to decompile – plenty of verbose strings)

* Known to its friends – and enemies alike – as “AMFI” (uppercase). Lowercase (amfid) is used for daemon, discussed later

AMFI as a MAC Policy

- ◆ MPOs have some 330 (or so) callouts. AMFI cares about a dozen:

Callout	Called by MACF when:
mpo_cred_check_label_update_execve	MAC Label* needs to be updated as a result of process launching (exec)
mpo_cred_label_init/associate/destroy	MAC Label* lifecycle
mpo_proc_check_interit_ipc_ports	resets task/thread ports for setuid/setgid programs
mpo_proc_check_mprotect	mprotect(2) invoked (iOS prevents r-x from ever getting +w)
mpo_proc_check_map_anon	mmap(2) invoked with MAP_ANON
mpo_proc_check_get_task	task_for_pid trap (the holy grail of debugging/tracing/pwning) invoked
mpo_vnode_check_exec	exec(2) is invoked
mpo_proc_check_cpumon	CPU Usage Monitoring parameters
mpo_proc_check_run_cs_invalid	Code Signature is invalid – AMFI gets a chance to save process
mpo_vnode_check_signature	Signature blob is added to Unified Buffer Cache

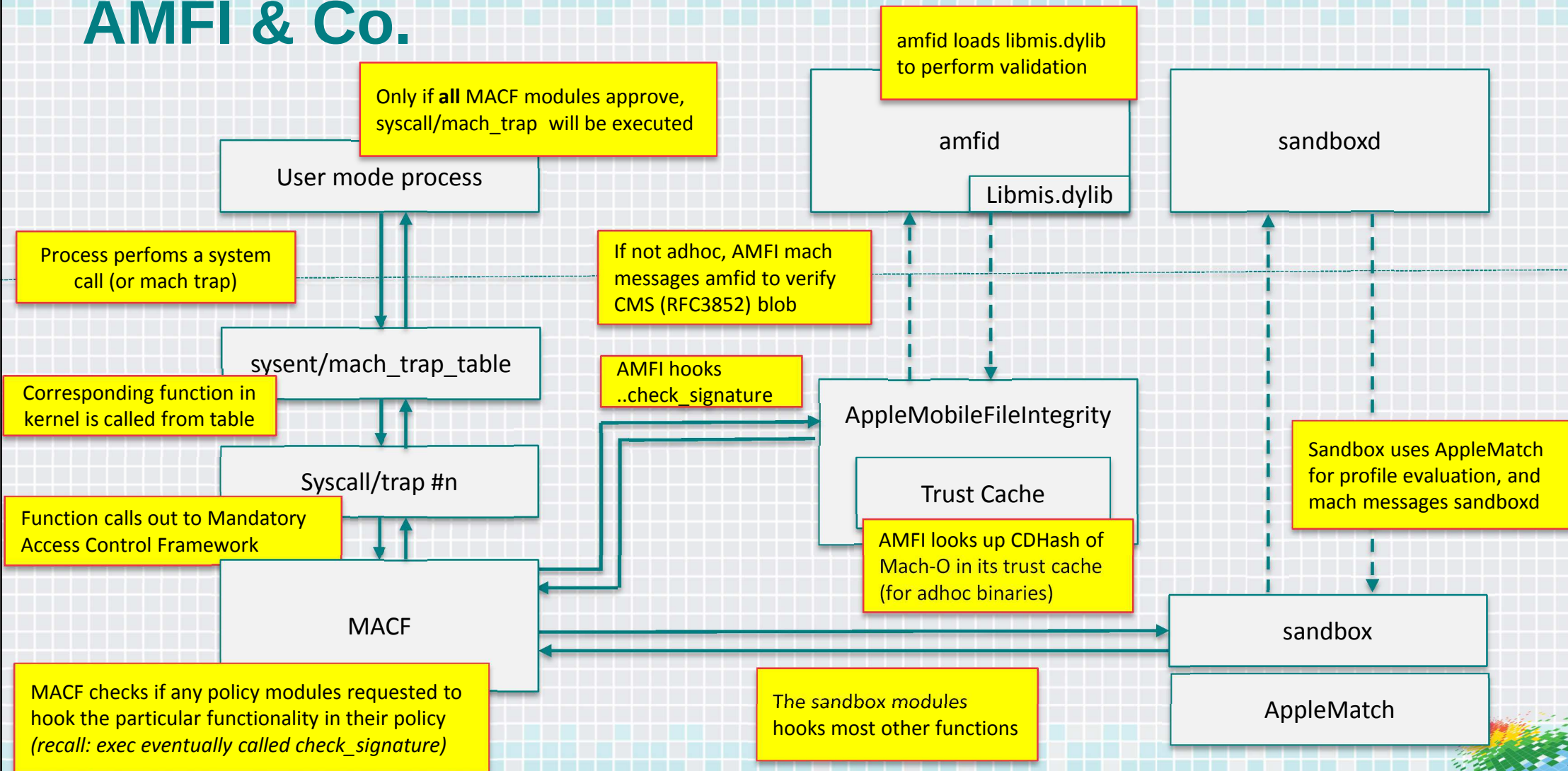
* MAC Labels are used in the implementation of sandboxing – but that's for another presentation (and the book)

In Cache We Trust

- ◆ AMFI has a built-in “trust cache” with CDHashes of all iOS binaries
 - ◆ Used in “adhoc” (certificate-less) model – compares hashes only
 - ◆ Additional cache can be loaded from user mode, under some conditions
 - ◆ Loading process requires `com.apple.private.amfi.can-load-trust-cache`
 - ◆ Loaded cache must be a signed IMG3/IMG4 (encrypted/certified by Apple*)
- ◆ For all other binaries (read: App-store Apps) it uses amfid

* Loading the trust cache (via the UserClient) actually performs PKI in kernel mode, parsing DER and using corecrypto for PKCS#1

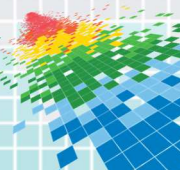
AMFI & Co.



amfid

- ◆ User mode lackey of `AppleMobileFileIntegrity.kext`
- ◆ Communicates over host special port #18 (`HOST_AMFID_PORT`)
 - ◆ Mach port maintained by `launchd`, making it hard* to MiM
- ◆ Itself only a half-empty shell over `libmis.dylib`, which provides logic
 - ◆ Dylib handles “provisioning profiles”, allowing developer/enterprise apps
 - ◆ Boils down to `MISValidateSignature` and friends

* Hard – but not impossible



Reining in AMFI

- ◆ Can be disabled with several boot-args to XNU, including:

Boot-Arg	Means
amfi_allow_any_signature	Allow self-signed (basically, any signature)
cs_enforcement_disable (also unsets XNU's <code>vm.cs_enforcement</code>)	Invalid binaries may be loaded, won't be killed (injected by TaiG)
amfi_get_out_of_my_way	Disables AMFI altogether
cs_debug*	Diagnostic IOLog() messages from AMFI

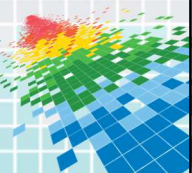
- ◆ iBoot no longer passes boot-args (as of iOS 5 on release devices)
 - ◆ boot-args can still be overwritten in memory (if you can exploit iBoot)

* Doesn't actually disable, but provides information. There are other interesting boot args which AMFI uses for other purposes

AMFI: Coming to an OS X near you

- ◆ AMFI.kext and amfi d make their OS X debut in 10.10
- ◆ Presently securing kernel extensions by offering APIs
 - ◆ LC_CODE_SIGNATURE for kexts was introduced in 10.9 – but that's kextd*
 - ◆ Main use: enforce entitlements at kernel levels
 - ◆ e.g `AppleMobileFileIntegrity::AMFIEntitlementGetBool(proc*, char const*, bool*)`
`AppleMobileFileIntegrity::copyEntitlements(proc*)`
- ◆ May very likely enforce everything in 10.11, or 11.0, etc.
 - ◆ Likely coming soon: kernel-level entitlement support in OS X

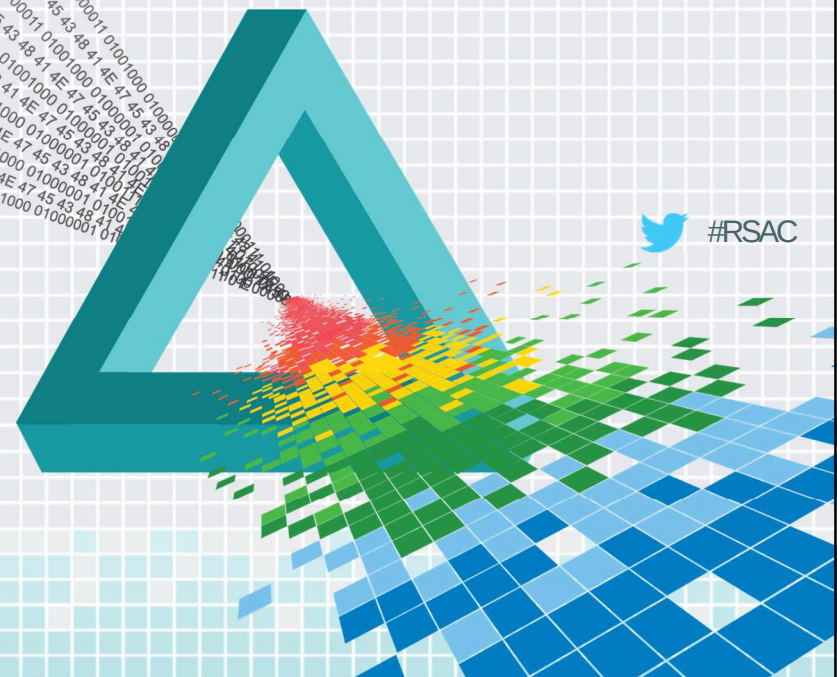
- That kernel extension signatures are validated in user mode makes for many ways to bypass – q.v. OSXreverser, SynAck, etc.



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Defeating Code Signing



 #RSAC

A Brief History of Time (à la code signing)

- ◆ Apple's code signature mechanism has evolved considerably
 - ◆ Some modifications introduced to support new security features
 - ◆ Most modifications coerced by successful hacks (reactive, not proactive)
- ◆ Presently (iOS 8.1.3-8.3, 8.4b) – no publicly known faults
 - ◆ But you never know about 0-days, now, do you?*

* Actually, there's *at least one more fault* in the validation path. But TG won't disclose/sell 0-days (nor bleat when others buy and use them)

Tried and True: Return Oriented Programming

- ◆ Originally devised by SolarDesigner (return to libc)
- ◆ Perfected as “Return Oriented Programming” to include:
 - ◆ Set up of dummy stack frames (on 32-bit) or just return addresses
 - ◆ Jump back into “gadgets” achieving assembly code snippets
 - ◆ Gadgets **are validly signed code** – just used out of order!
- ◆ dyld_shared_cache (prelinked libraries) supplies plenty of gadgets
 - ◆ Even more so on Intel architectures (instructions are variable length)
 - ◆ Apple tries to secure framework code (SDK stubs), but just can’t do so.



Tried and True: Return Oriented Programming

- ◆ Wang, et. Al presented “Jekyll Apps” in [USENIX '13](#)
 - ◆ Idea: App contains alternate code path to trigger deliberate ROP
 - ◆ Submitted to Apple, app passes code review, gets signature
 - ◆ Deployed on devices, phones home, then subverts (“hacks” itself)
- ◆ Solution: Tighter entitlements, white list model only
 - ◆ iOS 8 brings an explosive growth in entitlements, and move to XPC



Low hanging fruit: sysctl proc/vnode enforce

- ◆ Originally, the sysctl MIBs controlling code signings were read/write

```
morpheus@Zephyr(~)$ sysctl -a | grep enforce  
..  
security.mac.proc_enforce: 1  
security.mac.vnode_enforce: 1
```

- ◆ Root arbitrary code execution via ROP, then `sysctl -w` disables
- ◆ Solution: Apple made the MIB variables read only as of iOS 5
 - ◆ Can still be overwritten if a kernel memory overwrite is found



Forbidden fruit: stolen enterprise/dev certificates

- ◆ Apple willingly signs certain certificates, adding to chain of trust
 - ◆ Developer certificates (to deploy on device)
 - ◆ Enterprise certificates (to allow for org-internal apps)
 - ◆ Some jailbreaks set the i-Device date, which bypasses certificate expiration
- ◆ Apple can't vet all the code that gets arbitrarily signed
 - ◆ Solution: Use restrictive entitlements, embedded in certificate
 - ◆ Problem: Still allows arbitrary code execution, within entitlement bounds
 - ◆ Allows for “failbreaks” and conducive to eventual jailbreaks

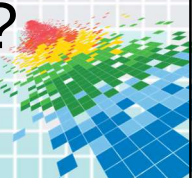


Rotten fruit: DYLD_INSERT_LIBRARIES

- ◆ Dyld's equivalent of LD_PRELOAD
 - ◆ Just as powerful, just as nasty (especially if coupled with interposing)
- ◆ Several jailbreaks would force inject trojan libraries into processes
 - ◆ Apple got sick of that and introduced dyld restricting (ignoring variables)

sRestrictedReason	Means
restrictedBySetGUID	u+s or g+s
restrictedBySegment	__RESTRICT/__restrict section (e.g. amfid)
restrictedByEntitlements	code signed binaries with entitlements

- ◆ Plus, any injected library would have to be code signed.. Right?



Evasi0n (6/7): There is no TEXT

◆ Trojan libmis.dylib with an empty __TEXT.__text

- ◆ No Text = No signature

```
morpheus@Zephyr(~)$ ARCH=armv7 jtool -l ~/iOS/JB/evasi0n7/libmis.dylib
LC 00: LC_SEGMENT                               Mem: 0x00000000-0x00001000    __TEXT
      Mem: 0x00001000-0x00001000    __TEXT.__text    (Normal)
LC 01: LC_SEGMENT                               Mem: 0x00001000-0x00002000    __LINKEDIT
LC 02: LC_ID_DYLIB                             /usr/lib/libmis.dylib
..
```

◆ Redirect symbols:

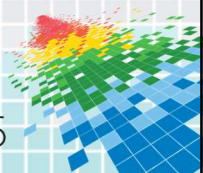
```
morpheus@Zephyr(~)$ jtool -S -v ~/iOS/JB/evasi0n7/libmis.dylib
0xa2a4 I _MISValidateSignature (indirect for _CFEqual)
0xa2b0 I _kMISValidationInfoEntitlements (indirect for _kCFUserNotificationTokenKey)
0xa2bc I _kMISValidationInfoSignerCertificate (indirect for _kCFUserNotificationTokenKey)
0xa2c8 I _kMISValidationInfoSigningID (indirect for _kCFUserNotificationTokenKey)
0xa2d4 I _kMISValidationInfoValidatedByProfile (indirect for _kCFUserNotificationTokenKey)
0xa2e0 I _kMISValidationOptionAllowAdHocSigning (indirect for _kCFUserNotificationTokenKey)
0xa2ec I _kMISValidationOptionExpectedHash (indirect for _kCFUserNotificationTimeoutKey)
0xa2f8 I _kMISValidationOptionLogResourceErrors (indirect for _kCFUserNotificationTokenKey)
0xa304 I _kMISValidationOptionUniversalFileOffset (indirect for _kCFUserNotificationTokenKey)
0xa310 I _kMISValidationOptionValidateSignatureOnly (indirect for _kCFUserNotificationTokenKey)
0xa31c U _CFEqual
```



Evasi0n (6): Overlapping Segments (Round I)

- ◆ Deliberately set two LC_SEGMENT commands to overlap
 - ◆ First command sets R-X (for executable code)
 - ◆ Second command sets R-- (not text)
 - ◆ Both commands have same vmaddr/vmsize
- ◆ mmap(2) called twice, and second mapping helps bypass check
 - ◆ Note segment overlap check is performed by dyld, not kernel
 - ◆ Kernel doesn't care – code signature is only for text (+x) pages
- ◆ `rdar://13145644`

CVE-2013-0977: Fixed in iOS 6.1.3



Pangu (7): Overlapping Segments (Round II)

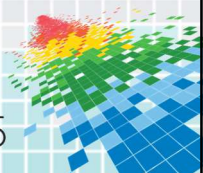
- ◆ Apple checks `vmaddr + vmsize...` But fails on an integer overflow!

```
morpheus@Zephyr (.../Pangu7)$ jtool -l -v -arch arm libmis.dylib
```

```
LC 00: LC_SEGMENT           Mem: 0xffffffff000-0x000000000   File: 0x0-0x1000       r-x/r-x   __FAKE_TEXT
LC 01: LC_SEGMENT           Mem: 0xffffffff000-0x000000000   File: 0x2000-0x3000    r--/r--   __TEXT
LC 02: LC_SEGMENT           Mem: 0x00001000-0x00002000       File: 0x1000-0x10bb    r--/r--   __LINKEDIT
LC 03: LC_SYMTAB
      Symbol table is at offset 0x0 (0), 0 entries
      String table is at offset 0x0 (0), 0 bytes
...
      Export info: 576 bytes at offset 4096 (0x1000-0x1240)
LC 06: LC_ID_DYLIB           /usr/lib/libmis.dylib (compatibility ver: 1.0.0, current ver: 1.0.0)
LC 07: LC_LOAD_DYLIB         /System/Library/Frameworks/CoreFoundation.framework/CoreFoundation
      (compatibility ver: 65535.255.255, current ver: 0.0.0)
```

- ◆ Deliberately malformed negative `vmaddr` bypasses check!

CVE unknown, but (sort of) fixed in 8



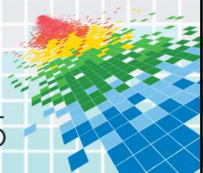
Pangu (8): Overlapping Segments (Round III)

- ◆ Apple only checks first segment.. (< 8.1.2) So Pangu8 fakes second:

```
Pademonium:/ root# ARCH=armv8 jtool -v -l libmisPangu.dylib | more
LC 00: LC_SEGMENT_64      Mem: 0x000000000-0xc0000  File: 0x0-0xc0000      r-x/r-x __TEXT
      Mem: 0x000000000-0x000000000  File: 0x00004000-0x00004000  __TEXT.__text
LC 01: LC_SEGMENT_64      Mem: 0xffffffffffffc000-0x0  File: 0xc0000-0x184000  rw-/rw- __TEXT1
LC 02: LC_SEGMENT_64      Mem: 0x0000c8000-0xcc000  File: 0xc8000-0xc8794  r--/r-- __LINKEDIT
LC 03: LC_ID_DYLIB        /usr/lib/libmis.dylib (compatibility ver: 1.0.0, current ver: 255.0.0)...
```

- ◆ Note the first segment is still technically empty (no code in section)

CVE-2014-4455: Fixed in iOS 8.1.2



Pangu (8): Overlapping Segments (Round III)

- ◆ Binary is loaded, `__TEXT1` segment overlaps, and “resets” protection

```
Pademonium:/ root# ARCH=armv8 jtool -v -l libmisPangu.dylib | more
LC 00: LC_SEGMENT_64      Mem: 0x000000000-0xc0000  File: 0x0-0xc0000      r-x/r-x __TEXT
      Mem: 0x000000000-0x000000000  File: 0x00004000-0x00004000  __TEXT.__text
LC 01: LC_SEGMENT_64      Mem: 0xffffffffffffc000-0x0  File: 0xc0000-0x184000  rw-/rw- __TEXT1
LC 02: LC_SEGMENT_64      Mem: 0x0000c8000-0xcc000  File: 0xc8000-0xc8794  r--/r-- __LINKEDIT
LC 03: LC_ID_DYLIB        /usr/lib/libmis.dylib (compatibility ver: 1.0.0, current ver: 255.0.0)...
```

```
Pademonium:/ root# DYLD_INSERT_LIBRARIES=/usr/lib/libmisPangu.dylib DYLD_PRINT_SEGMENTS=1 ls > /dev/null
dyld: Main executable mapped /bin/ls
      __PAGEZERO at 0x00000000->0x100000000
      __TEXT at 0x100068000->0x100070000
      __DATA at 0x100070000->0x100074000
      __LINKEDIT at 0x100074000->0x100076000
...
dyld: Mapping /usr/lib/libmisPangu.dylib (slice offset=557056)
      __TEXT at 0x10008c000->0x10014bfff with permissions r.x
      __TEXT1 at 0x100088000->0x10014bfff with permissions rw.
      __LINKEDIT at 0x100154000->0x100154793 with permissions r..
```

CVE-2014-4455: Fixed in iOS 8.1.2

TaiG: Overlapping Segments (Round IV)

- ◆ Apple adds checks for vmsize and filesize all over, but not vmaddr...

```
morpheus@Zephyr(~)$ ARCH=armv7 jtool -l -v ~/iOS/JB/TaiG/libmis.dylib
LC 00: LC_SEGMENT          Mem: 0x00000000-0x00001000 File: 0x0-0x1000    __TEXT
      Mem: 0x00001000-0x00001000 File: 0x00001000-0x00001000    __TEXT.__text (Normal)
LC 01: LC_SEGMENT          Mem: 0x00001000-0x00002000    __LINKEDIT
LC 02: LC_ID_DYLIB          /usr/lib/libmis.dylib
..
LC 16: LC_SEGMENT          Mem: 0xffffffff-0x1ffffff00 File: 0xa000-0xc000    __DATA
```

```
morpheus@Zephyr(~)$ ARCH=armv8 jtool -v -l ~/iOS/JB/TaiG/libmis.dylib
LC 00: LC_SEGMENT_64        Mem: 0x00000000-0x4000 File: 0x0-0x1000    __TEXT
      Mem: 0x000004000-0x000004000 File: 0x00001000-0x00001000    TEXT.__text (Normal)
LC 01: LC_SEGMENT_64        Mem: 0x000004000-0x8000 File: 0xa000-0xa618    __LINKEDIT
LC 02: LC_ID_DYLIB          /usr/lib/libmis.dylib
...
LC 16: LC_SEGMENT_64        Mem: 0xffffffffffffc000-0x1ffffc000 File: 0xc000-0x14000    r--/r-- __DATA
```

CVE-2014-4455: Really Fixed in iOS 8.1.3



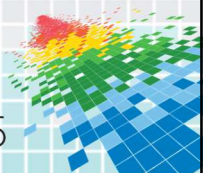
TaiG: Overlapping Segments (Round IV)

- ◆ Once again, overlap occurs.

```
morpheus@Zephyr(~)$ ARCH=armv8 jtool -v -l ~/iOS/JB/TaiG/libmis.dylib
LC 00: LC_SEGMENT_64          Mem: 0x000000000-0x4000  File: 0x0-0x1000  __TEXT
      Mem: 0x000004000-0x000004000  File: 0x00001000-0x00001000  TEXT.__text  (Normal)
LC 01: LC_SEGMENT_64  Mem: 0x000004000-0x8000  File: 0xa000-0xa618  __LINKEDIT
LC 02: LC_ID_DYLIB      /usr/lib/libmis.dylib
...
LC 16: LC_SEGMENT_64  Mem: 0xfffffffffc000-0x1fffc000  File: 0xc000-0x14000  r--/r-- __DATA

Phontifex:/ root# DYLD_PRINT_SEGMENTS=1 DYLD_INSERT_LIBRARIES=/tmp/libmis.taig.dylib ls > /dev/null
dyld: Main executable mapped /bin/ls
...
dyld: Mapping /tmp/libmis.taig.dylib (slice offset=65536)
      __TEXT at 0x40000000->0x40000FFF with permissions r.x
      __LINKEDIT at 0x40001000->0x40001617 with permissions r..
      __DATA at 0x3FFFF000->0x40000FFF with permissions r..
```

CVE-2014-4455: Really Fixed in iOS 8.1.3



Hypotheticals (?)

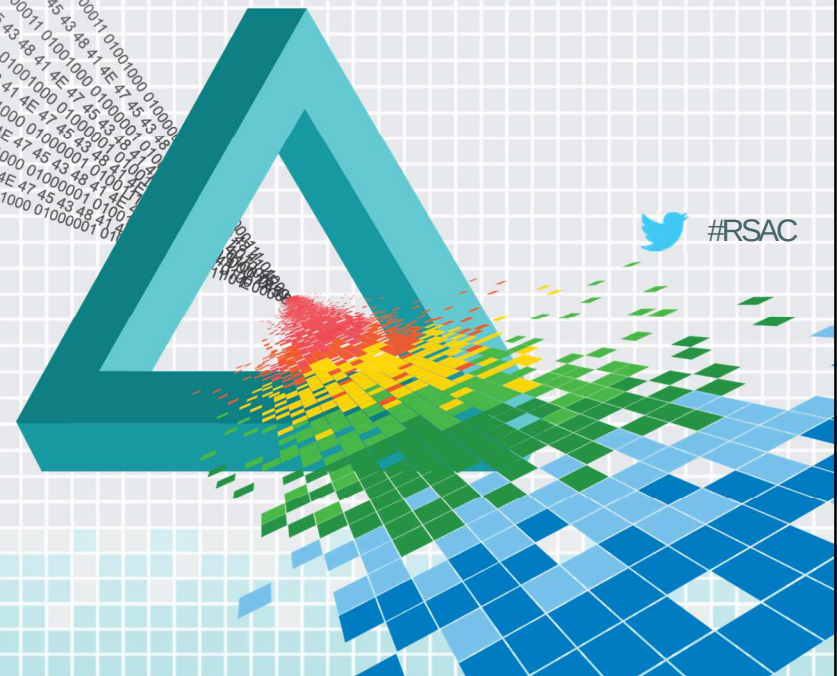
- ◆ SHA-1 2nd Preimage will entirely defeat signatures, but ..
 - ◆ We don't have that yet(?)
 - ◆ Signatures decoupled from Algorithms, and could migrate to 256 or NG
- ◆ Any kernel memory overwrite – even 32-bits - will defeat enforcement
 - ◆ XNU is getting more secure, but there's always IOKit and IOHID/IOUSB ☺



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Summary & Takeaways



Apple clearly thought out code signatures..

- ◆ Elegant, cryptographically secure mechanism
 - ◆ Uses hash-of-hashes technique
 - ◆ Implementation decoupled from hash specifics
 - ◆ SHA-1 (still) secure, hash easily upgradeable to SHA-256 or NG
- ◆ Used as substrate for overall system security
 - ◆ Intricately tied to entitlements and sandboxing



But elegant design makes for multiple fractures

- ◆ User mode components are inherently weak
 - ◆ Can't fully validate daemon identity and integrity
 - ◆ Dynamically linked binary prone to library injection/replacement
 - ◆ Loader (dyld) *still* has bugs aplenty, amfid too critical a component
- ◆ Even pure kernel mode implementation can be broken
 - ◆ Kernel arbitrary memory overwrite can disable KEXT
- ◆ Implementation faults, implementation faults, implementation faults!



For more information

- ◆ Pangu's CANSEC-West Talk 2015 – Covers their jailbreaks in depth
 - ◆ Awesome talk straight from the horse's mouth
- ◆ [Mac OS X and iOS Internals \(1st\)](#) – With 2nd Edition (vol I) due summer '15
 - ◆ Still open for last minute requests: <http://NewOSXBook.com/TOC2.html>
- ◆ <http://NewOSXBook.com> – Book's Web site, lots of free tools/articles
 - ◆ Open forum at <http://NewOSXBook.com/forum/index.php>
- ◆ <http://TechnoloGeeks.com/> - Training/Consulting on OS X/iOS/Android Internals

